Dungeons & Dragons Character Sheet

Player Name	
Character Name	
Race	
Class	
Background	
Age	
Height	
Alignment	
Language	

Stats

Maximum Hit Points	
Current Hit Points	
Armor Class	
Initiative	
Speed	
Passive perception	

Abilities

Strength	
Dexterity	
Constitution	
Intelligence	
Wisdom	
Charisma	

Character Features

Skills

Acrobatics	
Animal Handling	
Arcana	
Athletics	
Deception	
History	
Insight	
Intimidation	
Investigation	
Medicine	
Nature	
Perception	
Performance	
Persuasion	
Religion	
Sleight of Hand	
Stealth	
Survival	

Inventory

Armor	
Weapons	
Potions	
Treasure	
Kits & Tools	
Items	

Weapon 1

Name	
Hit Modifier	
Damage	
Range	
Weight	

Weapon 2

Name	
Hit Modifier	
Damage	
Range	
Weight	

Weapon 3

Name	
Hit Modifier	
Damage	
Range	
Weight	

Weapon 4

Name	
Hit Modifier	
Damage	
Range	
Weight	

Proficiencies

Spells

Cantrips

Level 1 Spells

Level 2 Spells

Level 3 Spells

Level 4 Spells

Level 5 Spells

Level 6 Spells

Level 7 Spells

Level 8 Spells

Level 9 Spells

Level 10 Spells

Notes